	$Rules\ Questions: \underline{baseball@ardsleylittleleague.org} \ /\ \underline{softball@ardsleylittleleague.org}$			Fields: facilities@ardsleylittleleague.org		Umpires: umpires@ardsleylittleleague.or		rg Other: info@ardsleylittleleague.org		
ARDSLEY LITTLE LEAGUE RULES QUICK GUIDE	TEE BALL	BOYS A	BOYS AA	BOYS AAA	BOYS MAJORS	BOYS JUNIORS	GIRLS A	GIRLS AA	GIRLS AAA	GIRLS MAJORS
Regulation ball size/number/type	T-Ball	Level 5 soft	Official Little League	Official Little League	Official Little League	Senior League Baseball	11" Soft	11" Hard	11" Hard	12" Hard
Players on defense	Full	Full Roster	10	10	9	9	Full Roster	10	10	9
Outfielders must be on outfield grass	Roster Yes	Yes	Yes	Yes	No	No	Yes	Yes	Yes	Yes
Coach in outfield on defense	Yes	Yes	Yes	No	No	No	Yes	Yes	No	No
Pitching distance  Back tip of home plate to front of pitching rubber	N/A	N/A	40'	46'	50'	60'	N/A	30'	35'	40'
1 pitch constitutes Pitcher, coach or kid pitching an inning	N/A	Coach	Kid (See below)	Kid	Kid	Kid	Coach	Kid (see below)	Kid (see below)	Kid
Pitcher inning limits	N/A	N/A	3	No	No	No	N/A	3	3	No
Pitcher removed return to pitch	N/A	N/A	No	No	No	Yes (See below)	N/A	Yes	Yes	Yes (see below)
Dropped third strike	N/A	No	No	No	Yes	Yes	No	No	No	Yes
Infield fly rule	No	No	No	Yes	Yes	Yes	No	No	No	Yes
Bunting	No	No	No	Yes	Yes	Yes	No	No	Yes	Yes
Stealing	No	No	Yes Crosses plate. 1/inning No Double steal	Yes Crosses plate. 2/inning, no game limit; no home steal; no advance on catcher overthrow Double steals count as 2	Unlimited	Unlimited	No	Yes Crosses plate. 1/inning No Double steal	Yes Crosses plate. 3/inning, 9/game Double steals count as 2	Unlimited On release
Stealing home, advance on overthrow	No	No	No	No	Yes	Yes	No	No	No	Yes
Play is over rule	N/A	N/A	Yes (See below)	Yes (See below)	N/A	N/A	N/A	Yes (See below)	Yes (See below)	N/A
Extra innings	No	No	No	Time permitting, 7 innings maximum	Time permitting, 7 innings maximum	No limit, time permitting	No	No	Time permitting, 7 innings maximum	Time permitting, 7 innings maximum
Mercy rule	No	No	5 run limit/inning except last played	5 run limit/inning except last played	7 run limit/inning, 12 runs after 5 innings	4 innings if 15 runs, 5 innings if 10 runs	No	5 run limit/inning except last played	5 run limit/inning except last played	7 run limit/inning, 12 runs after 5 innings

#### **GENERAL**

ALL DIVISIONS 6 inning game. Roster batting. Except for in playoffs, under no circumstances may a new inning start 2 hours and 15 minutes after actual (not scheduled) start time. However, if a game immediately follows on the same field, no inning may start 1 hour and 45 minutes after actual (not scheduled) start time. Umpires' discretion when weather/visibility is a concern. For baseball (Boys AAA and under) all bats must be either solid wood or display the USABat logo.Maximum of 33" length, 2 %" diameter. For softball, non-wood bats must have a BPF of 1.20 or less. Majors, Juniors and Seniors, refer to littleleague.org for more information on bats. Batters must keep one foot in the batters box unless one of the 8 exceptions specified in Rule 6.02c occurs. Violators will be issued a warning by the umpire. If a player starts an inning as the catcher, that player may not come in to pitch during that inning. Boys Majors: Balks will result in a warning to the pitcher, but runners will not advance a base.

GIRLS MAJORS A pitcher removed may return to pitch, but only once in the same inning.

BOYS JUNIORS 7 inning game. A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game. Weeks 1–3 no balks called. Week 4 and on, 1 warning per inning. Metal spikes are allowed. Catcher's must have throat guards.

## PITCHER TO CATCHER/CATCHER TO PITCHER Boys A, AA, AAA, Majors, Juniors only

In the same game, a pitcher with 41 or more pitches cannot catch, and a catcher for more than 3 innings cannot pitch.

# PITCHER COACH OR KID Boys AA, Girls AA, Girls AAA only

BOYS AA/GIRLS AA After a pitcher delivers 4 balls to a batter, the count will reset and the coach will pitch to that batter (i.e. the batter does not walk). When the coach pitches, the batter can only either hit or strike out, not walk. During coach pitch, the umpire will call strikes both on swing-and-miss and pitches in the strikezone not offered at. Upon the completion of the at-bat, the player will resume pitching duties. After a team "walks"/hbp 3 batters in an inning, the offensive coach will assume pitching duties for the remainder of the inning. Pitcher removed for the coach may return as pitcher the next inning if eligible. BOYS AA Additionally, the coach must pitch from no less than 30'. Once removed from the mound for another kid pitcher, the player may not return as pitcher in the same game.

GIRLS AA Additionally, maximum of 2 kid pitchers per inning.

GIRLS AAA After a pitcher walks/hbp 3 consecutive batters or 5 total batters in an inning, the defensive coach may substitute another pitcher. If the defensive coach chooses not to substitute the pitcher, the coach from the offensive team will pitch. When the coach pitches, the coach must pitch from the pitcher's mound (35') and the batter can only hit or strike out, but not walk. The umpire will call strikes when the batter swings and misses and when the batter does not swing, but the ball is in the strike zone. A player may pitch in no more than 3 innings per game. Pitching even one pitch in relief will count an an inning for this purpose. A pitcher who is substituted may resume pitching in another inning provided she has not reached her 3 inning maximum.

## PITCH LIMITS/COUNTS League age, pitches/innings per day, full calendar days of rest between games

LEAGUE AGE PITCHES LEAGUE AGE PITCHES REST LEAGUE AGE PITCHES REST LEAGUE AGE INNINGS REST BOYS **GIRLS** Girls AA >1 Girls AAA >1 13–16 7-14 66+ 15–16 76+ 11-12 9 - 1046 - 60Majors >6 21 - 3531 - 45

### PLAY IS OVER RULE Boys AA, Boys AAA, Girls AA, Girls AAA only

BOYS AA, GIRLS AA A play will be deemed over, when either (a) the pitcher has the ball in the immediate vicinity of the pitcher's mound, or (b) the ball has been thrown to the pitcher and it lands in or crosses the immediate vicinity of the pitcher's mound. At that point, any runner who is not at least halfway to the next base must return to the previous base. Players may advance a maximum of one base per play on overthrows to any infield base (including home).

BOYS AAA, GIRLS AAA A play will be deemed over when the pitcher has the ball in the immediate vicinity of the pitcher's mound. At that point, any runner who is not at least halfway to the next base must return to the previous base.